More Traffic Cars mod for NFS Undercover

NI240SX – v 1.0.1

The aim of this mod is improving the cars spawning in traffic. It currently supports most of the racer cars, including some extras, and is highly customizable. ~~You can optionally download some racer car models with signals from [here](#) (it's still in beta and only 5 cars are supported).~~

MAY 2022 UPDATE : although this mod still works fine, it's not supported anymore.

Good news: it works for an existing savegame !

Issues

- I didn't find why, the mod works strangely : sometimes the cars won't spawn, or after race spawning cars will change and standard traffic sometimes spawns, even if you've disabled it.

- Note that modifying your cars sets in VltEd AFTER launching the game one time won't work accurately. The only way to fix it is by deactivating the mod, launching the game, stopping it, then re-editing the cars sets.

Installation

In this version of the mod, the installation will be splitted into two parts.

First, you'll have to run the modscript with NFS-VltEd ("+TrfCars 1.0.0 Recoded.nfsms") **even if you already have an older version**: it will create the cars in game files.

Then you'll have to choose which cars you want in traffic.
Open the Excel worksheet, enable the editing mode, and if a pop-up saying "Macros have been disabled" spawns, make sure you **re-enable them**. In that case the "THINK TO ACTIVATE MACROS !" text should disappear.

Region	Brand	Model	Year	Code		Palm Harbour North	Palm Harbour South	Sunset Hills	Canyon North	Canyon South	Port Crescent	Highway
America	Chevrolet	Camaro	1967	trf_camaro67	ADD							
America	Chevrolet	Chevelle SS	1970	trf_chevelle	ADD							
America	Chevrolet	Corvette Stingray	1967	trf_corvette	ADD	THINK TO ACTIVATE MACROS !						
America	Chrysler	300C SRT	2008	trf_300c	ADD							
America	Dodge	Challenger	1971	trf_challenger	ADD							
America	Dodge	Challenger Concept	2006	trf_challenger08	ADD							
America	Dodge	Charger	1969	trf_charger	ADD							
America	Ford	Escort RS Cosworth	1996	trf_escort	ADD							recommended size
America	Ford	Focus ST	2007	trf_focus	ADD							for 1.0.1.18
America	Ford	Mustang GT	2006	trf_mustang	ADD							
America	Plymouth	Hemi Cuda	1970	trf_cuda	ADD							
America	Pontiac	GTO	1965	trf_gto	ADD							
Europe	Audi	RS4	2008	trf_rs4	ADD							
Europe	Audi	S5	2008	trf_s5	ADD							
Europe	Audi	TT	2007	trf_tt	ADD							
Europe	BMW	M3 E46	2003	trf_m3e46	ADD							biggest tested size
Europe	BMW	M3 E92	2008	trf_m3e92	ADD							(1.0 game version)
Europe	BMW	M6	2008	trf_m6	ADD							
Europe	BMW	Z4 M	2007	trf_z4m	ADD							
Europe	Bugatti	Veyron	2008	trf_veyron	ADD							
Europe	Lamborghini	Gallardo Superleggera	2008	trf_gallardo_08	ADD							
Europe	Mercedes-Benz	CLS 55 AMG	2008	trf_cls	ADD							
Europe	Mercedes-Benz	SL 65	2007	trf_sl65	ADD							
Europe	Porsche	911 Turbo	2006	trf_911turbo	ADD							
Europe	Porsche	Cayman S	2007	trf_cayman	ADD							
Europe	Renault	Mégane Coupé	2008	trf_megane	ADD							
Europe	Volkswagen	R32	2006	trf_r32	ADD							
Europe	Volkswagen	Scirocco R	2008	trf_scirocco	ADD							
Japan	Lexus	IS F	2008	trf_isf	ADD							
Japan	Mazda	MazdaSpeed 3	2006	trf_mazda3	ADD							
Japan	Mazda	RX-7	1995	trf_rx7	ADD							
Japan	Mazda	RX-8	2006	trf_rx8	ADD							
Japan	Mitsubishi	Lancer Evolution IX	2006	trf_evoIX	ADD	Traffic density :	1	3	15			
Japan	Mitsubishi	Lancer Evolution X	2008	trf_evoX	ADD							
Japan	Nissan	240SX	1989	trf_240sx	ADD							
Japan	Nissan	350Z	2005	trf_350z	ADD	EXPORT AS MODSCRIPT				RESET		
Japan	Nissan	370Z	2009	trf_370z	ADD							
Japan	Nissan	GT-R	2008	trf_gtr	ADD							
Japan	Nissan	Silvia Spec-R Aero	1999	trf_silvia	ADD							
Japan	Subaru	Impreza WRX STi	2006	trf_wrxsti	ADD							
Japan	Toyota	Supra	1998	trf_supra	ADD							
Traffic	Light	Progressive SUV	2001	trf_pro_suv_01	ADD							
Traffic	Light	Sedan	1981	trf_car_sed_81	ADD							

Region	Brand	Model	Year	Cod		ADD		Palm Harbour North	Palm Harbour South	Sunset Hills	Canyon North	Canyon South	Port Crescent	Highway		
America	Chevrolet	Camaro	1967	trf_camaro67		ADD										
America	Chevrolet	Chevelle SS	1970	trf_chevelle		ADD										
America	Chevrolet	Corvette Stingray	1967	trf_corvette		ADD										
America	Chrysler	300C SRT	2008	trf_300c		ADD										
America	Dodge	Challenger	1971	trf_challenge		ADD										
America	Dodge	Challenger Concept	2006	trf_challenge06		ADD										
America	Dodge	Charger	1969	trf_charger		ADD										
America	Ford	Escort RS Cosworth	1996	trf_escort		ADD									recommended size	
America	Ford	Focus ST	2007	trf_focus		ADD									for 1.0.1.18	
America	Ford	Mustang GT	2006	trf_mustang		ADD										
America	Plymouth	Hemi Cuda	1970	trf_cuda		ADD										
America	Pontiac	GTO	1965	trf_gto		ADD										
Europe	Audi	RS4	2008	trf_rs4		ADD										
Europe	Audi	S5	2008	trf_s5		ADD										
Europe	Audi	TT	2007	trf_tt		ADD										
Europe	BMW	M3 E46	2003	trf_m3e46		ADD									biggest tested size	
Europe	BMW	M3 E92	2008	trf_m3e92		ADD									(1.0 game version)	
Europe	BMW	M6	2008	trf_m6		ADD										
Europe	BMW	Z4 M	2007	trf_z4m		ADD										
Europe	Bugatti	Veyron	2008	trf_veyron		ADD										
Europe	Lamborghini	Gallardo Superleggera	2008	trf_gallardo		ADD										
Europe	Mercedes-Benz	CLS 55 AMG	2008	trf_cls		ADD										
Europe	Mercedes-Benz	SL 65	2007	trf_sl65		ADD										
Europe	Porsche	911 Turbo	2006	trf_911turbo		ADD										
Europe	Porsche	Cayman S	2007	trf_cayman		ADD										
Europe	Renault	Mégane Coupé	2008	trf_megane		ADD										
Europe	Volkswagen	R32	2006	trf_r32		ADD										
Europe	Volkswagen	Scirocco R	2008	trf_scirocco		ADD										
Japan	Lexus	IS F	2008	trf_isf		ADD										
Japan	Mazda	MazdaSpeed 3	2006	trf_mazda3		ADD										
Japan	Mazda	RX-7	1995	trf_rx7		ADD										
Japan	Mazda	RX-8	2006	trf_rx8		ADD										
Japan	Mitsubishi	Lancer Evolution IX	2006	trf_evoix		ADD										
Japan	Mitsubishi	Lancer Evolution X	2008	trf_evox		ADD										
Japan	Nissan	240SX	1989	trf_240sx		ADD										
Japan	Nissan	350Z	2005	trf_350z		ADD		Traffic density :		1	3	15				
Japan	Nissan	370Z	2009	trf_370z		ADD										
Japan	Nissan	GT-R	2008	trf_gtr		ADD			EXPORT AS MODSCRIPT				RESET			

For adding cars, first click on a location on top of the preview (yellow rectangle), then select the ADD cell (green column) on the same line that the car you want to add (red table, you can filter it or order it as you want). The car name will appear under the location's name, like that (if you click on Palm Harbor North then on ADD in front of the 240SX):

Palm Harbour North	Palm Harbour South	S
240SX		

Continue adding cars to the same location once you reach the number you want (it's not recommended to overpass 16 cars, but you can try, however, you could experience crashes).

Once done, select another location and add cars to it. Continue until you have at least a car for each location. You should have something like this :

Palm Harbour North	Palm Harbour South	Sunset Hills	Canyon North	Canyon South	Port Crescent	Highway		
240SX	Mégane Coupé	911 Turbo	Hemi Cuda	Semi log	Veyron	SL 65		
RS4	R32	Challenger	Semi flat deck	Mov	Challenger Concept	CLS 55 AMG		
Lancer Evolution IX	MazdaSpeed 3	S5	Semi with box traile	CLS 55 AMG	Mustang GT	M3 E92		
Impreza WRX STi	RX-7	M3 E92	350Z	Escort RS Cosworth	Z4 M	M3 E46		
Silvia Spec-R Aero	Supra	SL 65	CLS 55 AMG	Focus ST	Gallardo Superlegge	Cayman S		
Pick-up	Lancer Evolution X	IS F	Cayman S	Mustang GT	GT-R	Lancer Evolution X		
Bus	Taxi	GT-R	RX-8	M6	Supra	240SX		
MazdaSpeed 3	Small	370Z		Gallardo Superleggera		IS F	recommended size	
Challenger Concept		Supra		IS F		Impreza WRX STi	for 1.0.1.18	
M3 E46		Dumptruck		GTO		Semi flat deck		
				TT		Semi with box trailer		
						Taxi		
							biggest tested size	
							(1.0 game version)	

Now you can edit the density (for ALL cars) : 1 3 15 is very high, you can higher the first number to lower the spawn, the other two numbers may affect a number of cars and a cooldown, but I'm not sure of this.

Now you can click on the "Export as modscript" cell. A modscript called "+TrfCars Custom.nfsms" will be created in the same folder, and the last thing you need is installing it with NFS-VltEd.

MAY 2022 UPDATE : If the modscript does not generate correctly, copy all the contents of the big cell to the right of the table (ctrl + A) and paste them in Notepad, then save as all files, give it a name ending with the .nfsms extension.

After that, don't forget to save changes, and you can launch the game.

Miscellaneous

If you want to re-modify the spawning cars, you don't need to run the first modscript, you'll only have to regenerate the second one using Excel.

Still no proper uninstall, only a deactivator (but you can uninstall using "restore backups", even if the rests from previous versions shouldn't cause problems).

Other mods

https://nfsmods.xyz/usermods/1316

Undercover Exposed - discord server : https://discord.gg/6SmqfBdwdx

Contact

Having another issue ? Wanting to know about future releases ?

Open Discord and join this server, or you can either search me on NFSMods.xyz server and send me a PM.

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Update log

• 1.0.1 (this version)

+ Added a workaround in case modscript exporting through Excel won't work.

• 1.0.0 (this version)

+ The mod supports some other racer cars.
+ Added the ability to select game's traffic cars
+ (beta) Added signals to some racer cars
* Completely redone modscript, less garbage in NFS-VltEd
* New installation method : an Excel worksheet will allow you to select the cars you want to spawn.
- No more color choice
- No more customized cars

• 2.1 "Colorful update"

+ More car colors
+ Quick Install
* My car sets and my color choices included

• 2.0.3 "More easy selection"

* "Formatter" for preparing Trafficpattern nodes
* Trafficpattern saves moved

• 2.0.2

+ Audi S5
+ Subaru WRX STi
+ BMW Z4M
+ Ford Escort RS
+ Ford Focus ST
+ Ford Mustang GT
+ Mazda RX-8
+ Mazda Speed 3
+ Mercedes-Benz CLS 55 AMG
+ Porsche 911 Turbo
+ Porsche Cayman S

• 2.0.1

* Bug fixes (deactivator and mod).
+ Nissan 370Z from Collectors Edition (CE)
+ Cops' and Racer008's Nissan GT-R (the cop one doesn't launch pursuits)

• 2.0 "Chooser" update

* You will now be able to (and obligatory need to) choose the cars that spawns.
* 13 "not working" cars from v1.1 (Europe/Japan)
+ Added three special cars (Collectors Edition/Racers)

• 1.1[BETA] "GT-R" update

+ Nissan GT-R (R35)
+ Mitsubishi Lancer Evolution IX
+ Other cars not working for me, including Lancer Evo X, M3 E46/E92, Mégane Coupé, Veyron, ...

• 1.0 "More cars" update

+ Chevrolet Chevelle SS
+ Chevrolet Corvette Stingray
+ Unfinished Chrysler 300C
+ Dodge Challenger
+ Dodge Charger
+ Unfinished Nissan 350Z
+ Plymouth Hemi Cuda
+ Pontiac GTO '65
* Fixed random working
- Disabled game standard traffic

• 0.2 "Mazda RX-7" update

+ Full spawning RX-7

• 0.1 Initial release

* Nissan 240SX full working
* Chevrolet Camaro
* Mazda RX-7 in Palm Harbor North
* Red and black or white and black colors